

Battlestar Galactica : Elite Force Roleplaying Group Rules And Guide

Requirements :

- Star Trek Voyager : Elite Force (Expansion pack not necessary but it does help)
- RPG-X Version 2

Main Server Rules:

- No Fragging or Noobing of **ANY** kind, this will not be tolerated and you will receive one warning and then be kicked from the server if your behaviour does not improve.
- Listen to the server admin (when present) and follow his or her instructions when given.
- Official RP's Start at 5:00 (GMT) and end between 7:00 and 7:30 on Mondays, Thursdays, Saturdays And Sundays, all other times the server will be running but no Official RP will be in progress.

Skins:

- Standard RPG-X Starfleet Uniforms are to be used at all times unless given permission otherwise. (Alien skins only to be used if it fits in with the RP plot)

Models:

- Command/Bridge Crew/Chief Medical Officer - Admiral
- Viper Pilot - Combat
- Flight Deck Crew - Cadet

Colour Codes:

- Red – Command Staff/Commander, Colonels, Admirals
- Blue/Teal – All Other Officers, Doesn't matter what department, Flight Deck Crew
- Gold – Not Used

Required Maps:

You are required to have these maps to play on the server, we could be using any one of them.

- RPG_Atlantis (included in RPG-X 2)
- Poseidon B (included in RPG-X 2)
- Runabout (included in RPG-X 2)
- Poseidon A
- RPG_Magnificent
- USS Serenity (and Version 2)
- USS Salem
- USS Salem-A (yes the two salems are identical but you'll need them both)
- Starfighter Command

- Court Martial Moon

(all of the above can be downloaded at <http://eliteforce2.filefront.com>)

Used Terms and Phrases (Translated from Trek to BSG with RP Designation):

Rank System: The same as in Battlestar Galactica, ranks listed descending with **SOME** Trek translations.

Officers:

- | BSG | Trek |
|---------------------------|---------------------------|
| • Admiral | – Rear Admiral |
| • Rear Admiral | – Commodore |
| • Commander | – Captain |
| • Colonel | – Commander |
| • Major | – Lieutenant Commander |
| • Captain | – Lieutenant Junior Grade |
| • Lieutenant | - Ensign |
| • Lieutenant Junior Grade | – Cheif |
| • Ensign | - Crewman |

Enlisted:

- Master Chief Petty Officer
- Chief Petty Officer
- Petty Officer 1st Class
- Petty Officer 2nd Class
- Crewman Specialist
- Deckhand
- Recruit

Positions Available On The Ship With Designations (some canon, some not)

- Commander – CO
- Executive Officer – XO
- Helm – Conn
- Dradis Officer – Sensors – DO
- Tactical Officer – TCM
- Radio Operator – RO
- Chief Medical Officer – CMO
- Commander of Air Group – Senior Viper Pilot – CAG
- Viper Pilot – VP
- Security – Colonial Marine – CM
- Flight Deck Chief – Officer Of the Deck – OOD
- Flight Deck Officer – FO
- Chief Engineer - CE
- Engineer - Eng

Areas of The Ship (With Trek Map Areas, some areas not BSG canon)

- | BSG | Trek |
|--|------|
| • CIC – Combat Information Centre – Bridge | |
| • Flight Deck – Shuttle Bay | |
| • Damage Control – Engineering | |
| • Mess – Mess Hall/Ten Forward | |
| • Medical Wing/Sickbay – Sickbay | |
| • Combat Simulator – Astrometrics | |
| • Other Areas Used As Appropriate | |

Which Staff Work In Which Rooms

- CIC – CO, XO, Conn, DO, TCM, RO, CAG (When Not In Combat Mission), Sometimes VP's
- Flight Deck – OOD, FO's VP's (When on duty)
- Sickbay – CMO
- Damage Control – CE, Eng's
- Mess/Quarters – Off-Duty Officers/Crewmen
- Other Areas Of The Ship – As Appropriate

Notes On Uniform Procedure:

Just a few notes on how to get the uniform correct. If you were playing as a RO you would use the admiral model with a teal colour. If you were playing CO you would use the admiral model with the red colour. If you were playing as the deck crew you would use the cadet model with a teal color. Basicly, anyone who is positioned in the CIC uses the Admiral model, however only CO's XO's or admirals may use the red color. Viper pilots all use the combat model with the teal color apart from the CAG who uses red to signify his position. All deck crew use the cadet model with the teal color apart from the OOD who uses red to signify his position

Final Notes From BSG:EFRP

BSG:EFRP was created for the sole purpose of having fun in a BSG based universe, so please do this. Keep all RP's on the basis of BSG and enjoy yourselves. Things will go awry at times, as does everything, but it will all pull through in the end. Stick to the rules, Enjoy yourselves and keep the server a happy place to be.

See You On The Battlestar

Admiral Sparta